

Title: The Major Trade Associations

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There are ten major trade associations that operate legitimately in the lands of Britannia and among its trading partners. Many of these guilds are divided into local or specialty subguilds, who use the same colors but vary the heraldic pattern.

There are many lesser trade associations that have closed membership, and one can join them only by invitation.

Beltran's Guide to Guilds is the definitive text on the full range of guilds and other associations in Britannia, and I heartily recommend it.

In what follows I have attempted to bring together the known information regarding these guilds. I offer thee the name, typical membership, heraldic colors, known specialty organizations within the larger guild, and any known affiliations to other guilds, which often occur because of trade reasons.

The Guild of Arcane Arts

Members: alchemists and wizards

Colors: blue and purple

Subguilds: Illusionists,

Mages, Wizards

Affiliations: Healer's

Guild

The Warrior's Guild

Members:

mercenaries,
soldiery, guardsmen,
weapons masters,
paladins.

Colors: Blue and red

Subguilds: Cavalry,

Fighters, Warriors

Affiliations: League
of Rangers

League of Rangers

Members: rangers,
bowyers, animal
trainers

Colors: Red, gold and
blue

Guild of Healers

Members: healers

Colors: Green, gold,
and purple

Affiliations: Guild of
Arcane Arts

Mining Cooperative

Members: miners

Colors: blue and black
checkers, with a gold
cross

Affiliations: Order of
Engineers

Merchants'

Association

Members:

innkeepers,
tavernkeepers,
jewelers,
provisioners

Colors: gold coins on a
green field for

Merchants. White

and green for the
others.

Subguilds: Barterers,
Provisioners,

Traders, Merchants

Order of Engineers

Members: tinkers and
engineers

Colors: Blue, gold, and
purple vertical bars

Affiliations: Mining

Cooperative

Society of Clothiers

Members: tailors and

weavers

Colors: Purple, gold,
and red horizontal
bars

Maritime Guild

Members: fishermen,
sailors, mapmakers,
shipwrights

Colors: blue and white

Subguilds:

Fishermen, Sailors,

Shipwrights

Bardic Collegium

Members: bards,
musicians,
storytellers, and other
performers

Colors: Purple, red
and gold checkerboard

Society of Thieves

Members: beggars,
cutpurses, assassins,
and brigands

Colors: red and black

Subguilds: Rogues
(beggars), Assassins,
Thieves